

USING STICKYBEAR NUMBERS

<u>Stickybear Numbers</u> will work on any Apple or Apple II Plus with 48K and a disk drive with DOS 3.3 (16 sector).

Put the program diskette into the drive and turn your Apple on. If you have Autostart, you will see the title panel displayed. The child will then be instructed to PRESS ANY NUMBER OR USE THE SPACE BAR.

If your Apple does not have the Autostart ROM, you will see the monitor cursor *. Type 6; then type P while holding down the key marked CTRL, (6 CTRL P); then press the RETURN key.

ALL ABOUT STICKYBEAR NUMBERS

<u>Stickybear Numbers</u> is a counting and number-recognition program for children ages 3 to 6.

The instructions for the program are simply PRESS ANY NUMBER OR USE THE SPACE BAR. When children press a number, they are rewarded with a graphic show of that number of objects moving around the screen. Then, if the space bar is pressed, one object will disappear and the number will be reduced by one, all the way down to zero. The space bar can also be used to count up from zero to nine.

Each time a number is pressed, a new set of pictures will be displayed. There are a great number of picture series stored on the disk to allow for a seemingly endless variety of counting shows. Cars, trains, rockets, birds, bears, ice-cream sundaes, and many more pictures will greet the child while he is playing and learning. The entertainment value of this program is as high as its potential for serving as a tool to familiarize children with the computer while reinforcing essential number and counting concepts.

To further explore the child's recognition of numbers, a colorful Number poster, showing some of the shapes that appear in the program, is included as part of <u>Stickybear Numbers</u>.

A special hardback book, <u>One Bear, Two Bears</u>, is also a part of the program and will help further the child's awareness of numbers and counting. As they learn to count, children will be delighted with the zany bears.

The combination of computer program, book, and poster will help make the young child's introduction to the computer and learning numbers a most rewarding experience.